

Board Game Auction FAQ

Sellers, turn your old games into new! Buyers, get great deals on games! Read the full FAQ on how to participate... **Page 3**



Sci Fi & Fantasy Book Club

Read *The Witch Who Came in From the Cold* by Lindsay Smith then join us for some geeky talk... **Page 5**

August Organized Plays

Sign up now to play *Blood Rage* on the 11th and *Clank!* and *Clank! In! Space!* on the 25th. **Page 4**



Here Be Books & Games

810 Travelers Blvd, Ste A2, Summerville, SC 29485
(843) 695-1498 Tue & Wed 1 to 7pm, Fri & Sat 11am to 7pm
Board game store & gaming salon. We'll teach you how to play!

Issue 63

August 2018



BOARD GAME AUCTION!

- **SELLERS:** Turn Your Old Games Into New Games!
- **BUYERS:** Get Great Deals on Used Games!
- **When:** Saturday, August 18, 6pm to 10pm
- **Game Check-In:** Wed Aug 1 thru Fri Aug 17

Everyone is welcome to participate in Here Be Books & Games' Board Game Auction Saturday, August 18 from 6 to 10 pm. Buyers, it's your chance to get great deals on board games of all types, maybe even some roleplaying games.

We sold over 100 games in 99 lots at our April auction. Adam Dintleman (left) took home a whole stack of games for just \$120. Nelson Hazelbaker picked up a *Dominion* lot that included the base game and the *Intrigue*, *Alchemy* and *Seaside* expansions for \$46. We snagged a copy of *Small World* for our game library for just \$17. That's just a sampling of the great deals buyers won at our April auction. Who knows what wonderful games sellers will bring in for our August auction.

Speaking of sellers, our August board game auction is an excellent opportunity for sellers, too. Sellers, you can turn games you don't play anymore into new games you really want. The top sellers in our April auction earned \$336, \$257, and \$222. **[continued page 3]**



Here Be Books & Games Survives Its Thirteenth Year

13

A year ago, as we were beginning our thirteenth year in business, a customer asked me if I wasn't triskaidekaphobic, that is, afraid of the number 13. I replied no, I was looking forward to the upcoming year. After all, we had a contract on a building in downtown Summerville which would provide us with a better location, room

for all of our books and after some repairs and renovations a dedicated game room. The future looked bright for Here Be Books & Games as we started our thirteenth year. Little did I know how quickly that would change.

Save the Date!

Wed, August 1 thru Fri, August 17
Check In Games for Auction

Saturday, August 4, 2pm to 1am
Game Night

Friday, August 10, 6pm to 8pm
Book Club Meeting

Reading: *The Witch Who Came in from the Cold* by Lindsay Smith

Saturday, August 11, 1pm to 7pm
Organized Play with Prizes:
Blood Rage

Saturday, August 18, 6pm to 10pm
Board Game Auction

Saturday, August 25, 1pm to 7pm
Organized Play with Prizes
Clank! and *Clank! In! Space!*

Mid-Week Gaming
Wednesdays 1pm-10pm

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- New Arrivals & Back in Stock
- Used Games for Sale
- Game Library Additions

A few weeks later, two days before escrow was supposed to close on our new place, the appraisal came in: \$30,000 less than the asking price. The seller refused to lower the price, the bank wouldn't lend more than 85% of the appraised value and we already knew the building required at least \$30,000 in repairs and renovations to get it ready for business. It was a no go.

We couldn't stay where we were: the new landlord wanted quadruple the rent. Plus, we'd have to be closed October thru January - the most crucial time for retail - while they renovated the building. (They didn't actually finish until May.) So, we continued to look for something else to no avail. Finally, with nowhere to go, we decided to close our brick and mortar store at the end of September 2017, but continue selling games and some books on the Internet through our online store.

We had great support from our customers who turned out in droves for our book and game sales and board game auction. We sold books for half price, then \$1, then by the bag and box. In the end we had about 10,000 left. Not bad when we started with over 30,000.

Packing up after twelve years at the same location was hard. A few really wonderful people pitched in to help and keep our spirits up. It was the end of our bookstore and there was no turning back. The game store could go on because we could order more games from our distributors. There was no place to order used books in bulk, however, and with our core stock gone, the bookstore could not recover.



Hoping to continue Game Night and provide a place where customers could pick up merchandise ordered on our online store, we continued to look for someplace, any

place, where we could conduct commercial business. Then two weeks after closing, we found a new home for Here Be Books & Games in a business condo in the Travelers Executive Center.

It's not ideal: it's off the beaten path rather than in a shopping center and it's upstairs which is hard on my knees. However, it does have three game rooms where we always have tables set up for ad hoc gaming. Our entire demo game library is accessible and on display in these

three game rooms. We've even named them. The Dragon Room hosts our thematic games, the Gate Room has our family, casual and gateway games on display and the Observatory does double duty as my office and the repository for our Euro



strategy games. The area that would be Reception, if we used the business condo as offices, is our main selling area. It is augmented by a windowless office which we've dubbed the Treasure Room. The kitchenette makes it easy for us to stock and supply hot and cold drinks as well as snacks. So, when it comes to gaming, our new place is definitely a step up.

While we miss the bookstore, not having to process trades all of the time leaves us free to teach more games. The dedicated game rooms allow us to host in-store gaming and events whenever we're open. At our old place, we only had one small card table where we could teach games and we could only host gaming and events after hours. When tables were set up there was no room for people to walk about and shop the store. At our new place, the gaming takes place in the side rooms and the shopping areas are always accessible.

Our thirteenth year has been a hard one, that's for certain. The loss of the bookstore was devastating, but being able to continue the game store and hopefully make it grow and flourish is exciting. We love helping our customers discover new games. Attendance at Game Night - still the first Saturday of every month - is recovering as more customers old and new find us at our new location. Our Wednesday game days are filling up, too, as are our Saturday events.

Now that we're at the end of this difficult thirteenth year, if you were to ask me if I am triskaidekaphobic, I would still say no. I'm glad that it's behind us, though. While many people consider the number 13 bad luck, I consider it a number that represents power and the opportunity for change. In Tarot, the 13th trump is Death, a card that implies the end of something and harbingers change and



transformation, not true death.

For Here Be Books & Games, our thirteenth year certainly brought us great change and transformation. But hopefully it's all for the good as we get to spend more time teaching and playing games, making recommendations, and otherwise interacting with our customers to help them discover new ways to have fun with their friends and family, maybe even make some new friends.

Here's to 13 years in business. May our fourteenth be a lot easier, yet filled with lots of fun and growth.

Board Game Auction (continued)

Happy seller Michael Wengland posted on Facebook, "I earned \$217.00 from their auction!! Amazing!! Wasn't expecting that!! Thanks all!!" Mike immediately used his proceeds to buy *Blood Rage*, *Blood Rage: 5-Player Expansion*, *Valley of the Kings: Last Rites* and *Love Letter: Premium*. Another seller, Jason Bush, turned the credit for his old games into new games, buying: *Tzolk'in: The Mayan Calendar*, *Quixx*, *Lost Cites*, *Alien Frontiers* and *Tanz der Hornochsen*.



Sellers: If you have games you would like us to auction off for you, bring them to Here Be Books & Games between Wednesday, August 1 and Friday, August 17.

Buyers: We'll put the games to be auctioned off on display in the Dragon Room as they come in. The auction will start at 6:00 pm, Saturday, August 18 and run until all the games have been auctioned. Afterwards everyone's welcome to play games while we do the paperwork.

Auction Fulfillment

Buyers will be called to the counter one by one to pay for and collect their purchases. Payments will be made to Here Be Books & Games.

After all payments have been collected. We'll call the sellers to the counter one by one. Sellers will receive their proceeds in store credit (less \$2 per game or lot sold). You can use your store credit like a gift certificate on anything we have in stock, as well as, special orders and preorders. In other words, if you want an in-print game or accessory that we don't have in stock, we'll be happy to order it.

So, Sellers start checking in your unwanted games now. Everyone, please join us Saturday, August 18 for this truly fun and exciting Board Game Auction!

For more details, please see the Board Game Auction FAQ next in this newsletter. If you have any questions, drop by the store or give us a call at (843) 695-1498.



Board Game Auction FAQ

We're hosting our fourth Board Game Auction Saturday, August 18 from 6pm to 10pm at Here Be Books & Games! Everyone is welcome to participate as a seller and/or as a buyer.

To help make it clear how the Board Game Auction works, we've put together this list of frequently asked questions - with answers of course. If you still have questions after reading it, please do not hesitate to call us at (843) 695-1498.

Seller FAQ

How do I sell games at the auction?

Bring the games you want to sell to Here Be Books & Games during regular store hours Wednesday, August 1 thru Friday, August 17. You should inventory each game beforehand to make sure it's complete. We'll have you complete a form for each game or lot you wish to sell, indicating the reserve price (the lowest you're willing to sell it for), plus any notes about condition, expansions or extras we should mention during the auction.

Where do I get the Seller's Forms?

You can download the forms from our web site and fill them out ahead of time to speed up the process or pick some up at Here Be Books & Games.

Do I really have to check each game I want to sell for completeness, that is, count every card and piece?

Yes! If something unessential to game play is missing, note it on the seller form. If the game is not complete enough to be playable, *do not bring it to the auction*.

How much does it cost to sell games at the auction?

\$2 per lot. You receive the proceeds in Store Credit for each game we auction off for you, less \$2 per lot. If a lot doesn't sell, there is no fee for that lot.

What constitutes a lot?

A lot can be:

- a single game.
- a game with one or more expansions.
- a bundle of multiple games to be sold together.

We recommend you bundle several small games as a single lot to make it more attractive to buyers!

How and when do I get paid?

After the auction concludes, and all Buyers have paid for their games, we'll issue Store Credit slips to the Sellers.

What can I buy with Store Credit?

You can use Store Credit to purchase in-stock merchandise, as well as, special orders and preorders. If there's a game, gaming supply or accessory you want that isn't in stock, just ask us. We'll try to get it for you.

May I use the Store Credit I earned for games I sold in the auction to buy other games in the Auction?

No. You may not use Store Credit or coupons to pay for auction purchases. We accept cash, credit cards, and debit cards.

What if a game I bring to sell, doesn't sell?

We'll give it back to you. If you don't want the game back, you can donate it to our Game Library or for a future game giveaway.

Do I have to be present to sell games in the auction?

No. You can drop off the games you want to sell, with completed Seller Forms. We'll hold your Store Credit slip at the counter until it's convenient for you to pick it up.

Buyer FAQ

How can I participate in the auction?

When you arrive at Here Be Books & Games, check in and pick up a bidding paddle.

When/how do I pay for my auction purchases?

We'll keep track of what you buy. *When the auction concludes*, we'll tally up your bill and call you to the counter to pay. You can pay for your purchases with cash, credit card, or debit card.

While you're waiting to be called, you're welcome to play games.

If I'm selling games in the auction, can I also buy games in the auction?

Absolutely Yes! You can both sell games in the auction and buy games in the auction. However, you must pay for your auction purchases with cash, credit card, or debit card. You may *not* use the Store Credit you receive from selling games in the auction to buy games in the auction.

May I pay for my auction purchases and leave before the auction is over?

We would prefer that you wait until the auction is over to pay for your purchases. If you need to leave early, let us know when you pick up your bidding paddle and we'll try to accommodate you, but we do not guarantee we'll be able to.



General FAQ

May we play games while you do the paperwork after the auction?

Yes. While we're doing the paperwork, you are more than welcome to play games.

Please Be Patient

While we've done our best to plan for every contingency, you know how best laid plans can go. The auction can get a little hectic, so please be patient.

We hope you'll find the Board Game Action a fun and exciting event on Saturday, August 18 at HBB&G. We're happy to host another one!

Two Organized Play Events in August with Prizes!

Join us Saturday, August 11 and Saturday August 25 at Here Be Books & Games. Not only can you shop and play games, you'll have a chance to win prizes if you play the game(s) featured for Organized Play that day. And, of course, we'll teach you how to play!

Saturday, August 11 - *Blood Rage*

In *Blood Rage*, each player controls their own Viking clan's warriors, leader, and ship. Ragnarök has come, and it's the Vikings' last chance to go down in a blaze of glory! There are many pathways to glory: invade and pillage the land, crush your opponents in epic battles, fulfill quests, increase your clan's stats, or even die gloriously.

OP Prizes: Clan Boards, Clan Tokens, Horn Tokens

Saturday, August 25 - *Clank! and Clank! In! Space!*

This event was so popular in July and we still have promo cards left, so we thought we'd repeat it in August.



In *Clank! A Deck-Building Adventure* game your goal is to sneak into Dragon Keep, steal the treasure and escape. But keep quiet, one Clank! could draw the dragon's attention and you're toast!

In *Clank! In! Space! A Deck-Building Adventure* game, you must sneak aboard Eradikus Prime, Hack computers to open your path, Recover treasures, and Escape. In space, everyone can hear you Clank!

OP Prizes: Promo Card





Sci Fi & Fantasy Book Club Meeting Friday, August 10, 6pm to 8pm

Reading: *The Witch Who Came in from the Cold* by Lindsay Smith (Carmen)



The Sci-Fi & Fantasy Book Club meets once a month at Here Be Books & Games. We read fantasy and science fiction, old and new, including urban fantasy and alternate history. Attending members each suggest a book to add to our reading list. Then we pick one book to read each month until they're all read. At which time, we start a new list. Newcomers are always welcome! Just read the current book and attend the meeting

Our meetings are full of lively discussions of the current book, show & tell of other stuff we've read recently, movies and TV shows we've watched and assorted other geeky stuff. It's always fun, even when some of us don't like that month's book.

Here's a tentative list of the books we'll likely read in the near future – listed alphabetically by the member who chose them, not in reading order:

- *Rune Service* by J.B. Garner (Diane)
- *The Name of the Wind* by Patrick Rothfuss (Erik)
- *So You Want to Be a Wizard* by Diane Duane (Jeff)
- *Lord of Light* by Roger Zelazny (Jonathan)

* Note: you have to be attending meetings for your book selection to be eligible as the next reading choice.

A full list of all the books we've already read in Book Club is available on our web site at:

hbbng.biz/book-club/

So bring some of the Sci Fi & Fantasy books you've read recently, bring yourself, and be prepared for loads of geeky talk 6:00 pm, Friday, August 11 at HBB&G!

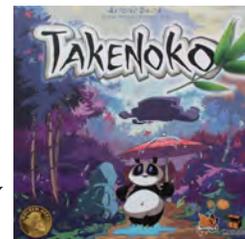
Recap of July Organized Play Events

Every Saturday in July we held an Organized Play event and gave away prizes to the participants. Here's a quick recap:

Two groups skipped back and forth through time in the special Time Travel scenario for *Robinson Crusoe: Adventures on the Cursed Island* at Here Be Books & Games on Saturday, July 14. The all-female group got off to a great start and successfully found the antidote. The poor guys, however, were plagued by severe weather from the get-go. Several misadventures only made their situation worse. With morale and health at an all-time low, they sadly perished one-day short of completing their goal. Prizes: Exclusive Time Travel scenario and Gamer character.



On Saturday, July 21, two sets of players took on the challenge of feeding the Emperor's Giant Panda by growing bamboo in the family-friendly board game *Takenoko*. Participants received their choice of Translucent Water Pieces or Bags for Bamboo. Meanwhile in the Gate Room, a family teamed up to defend their castle from the horde of attacking Goblins, Orcs and Trolls. In their first game of *Castle Panic*, when victory looked likely, a monster managed to slip through their walls and destroy all of their towers. Not wishing to accept defeat, they took on the challenge again, this time prevailing. They were rewarded with promo cards and a game tote.



The most popular of our July events occurred on Saturday, July 28 when four parties snuck into Dragon Keep to steal treasure and ancient artifacts from the dragon residing there in *Clank! A Deck-Building Adventure Game*. Unfortunately in all the craziness, Tim forgot to give promo cards to the participants. If you were among the adventurers playing *Clank!* that day, drop by the store and pick up your promo card.



Whilst four parties were delving the Dragon Keep in the Gate Room, two adventurous parties snuck aboard Eradikus Prime, hacked the computers to access the Command Module, and recovered the treasures there. Unfortu-

nately, not everyone was able to escape with the goods. Still we all had a great time playing *Clank! In! Space! A Deck-Building Adventure*. *Triple Agent* Promo Cards were awarded to the participants.

Clearly Here Be Books & Games is the place to be every Saturday for fun, games and prizes. Drop by soon and join in the fun.

Play Games Anytime at HBB&G

Anytime we're open you can learn to play a new game at Here Be Books & Games - or just drop by and play! However, every Wednesday we'll stay open late so you can get your game on midweek. Why wait for the weekend to have fun?

On Saturdays, we usually have one or more particular games on the agenda that we're prepared to teach (see schedule for details), but are always happy to play or teach you anything we have in our library. Sometimes we have goodies to give away to participants like at this month's Organized Play Days. Our normal Saturday hours are 11am to 7pm. However, on the first Saturday of every month we stay open until after midnight for Game Night. (We do charge a fee for Game Night.) Gaming during regular hours, however, is FREE.

Come alone or bring your friends and family. We have three game rooms with plenty of tables and chairs to accommodate everyone. It's an inclusive, inviting, relaxing environment with hundreds of games available for play.

So join us every Wednesday and Saturday - or any day we're open - for fun and gaming at Here Be Books & Games.

Save \$2.50 on Game Night!

For a limited time, whenever you participate in Wednesday Gaming, spend \$25 or more, or attend a Saturday gaming event at Here Be Books & Games (not including Game Night itself), we'll give you a coupon for \$2.50 OFF Game Night Admission. Coupons are transferable and expire about 3 months from issue date.

Just another way for us to show our appreciation to our customers.

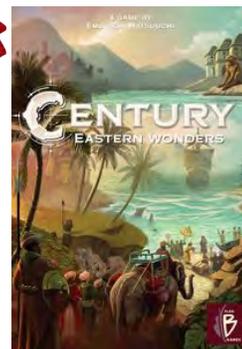
Spotlight on Some New Arrivals

We didn't receive very many new releases in July. Here's a run-down of some of the games that have come in recently, though.

 = demo available

Century: Eastern Wonders

Centuries ago, the lucrative spice trade compelled the prosperous nations of the world to explore alternate routes to the sources of these precious goods. These nations took to the seas to seek out exotic lands. This led to the discovery of the famed Spice Islands where the most valuable spices of the world were found. This discovery also led to further exploration, competition....and later, war! During this time of prosperity and opportunity, you find yourself traveling on the high seas in search of these exotic wonders. As a merchant and privateer representing your nation, you seek to control this region for glory and profit. Your journey continues in the Far East...



Designed by Emerson Mastuuchi, *Century: Eastern Wonders* invites fans to return to the exciting world of spice trading as players take to the high seas in the role of merchants seeking to prosper in the exotic Indonesian islands. *Century: Eastern Wonders* offers new, satisfying game mechanisms that provide infinite replayability and countless strategies.

Century: Eastern Wonders can be combined with *Century: Spice Road* to create a new gaming experience called Sand To Sea!

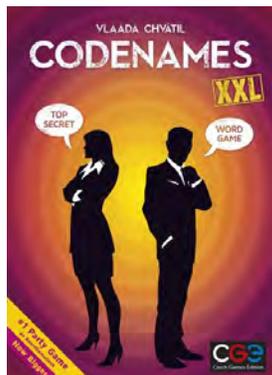
We acquired a demo copy of *Century: Eastern Wonders*. I've only had the opportunity to play it once so far. I found it to be meatier, with a lot more going on, than *Century: Spice Road*. I haven't had a chance to play Sand To Sea yet, integrating the two games, but I'm very excited to. *Eastern Wonders'* components are quite lovely.



Codenames: XXL

Two rival spymasters and their teams compete to be the first to make contact with all of their agents in this deductive, press your luck party game. It's twice the size of the original!

In *Codenames: XXL*, two teams compete to see who can make contact with all of their agents first. Spymasters give



one-word clues that can point to multiple words on the board. Their teammates try to guess words of the right color while avoiding those that belong to the opposing team. Everyone wants to avoid the assassin!

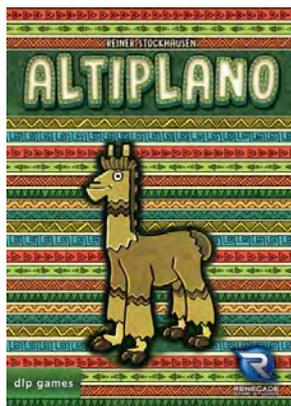
Codenames XXL: Win or lose, it's fun to figure out the clues. *Codename: XXL* supports 2 to 8 players, ages 14

and up and plays in about 15 minutes. There's really no reason more people can't join the fun, especially with this XXL version making it easy to read the cards.

We have demo copies of not only *Codenames: XXL*, but also extra large versions of *Codenames: Pictures* and *Codenames: Duet*. The extra large size makes it so much easier for bigger groups to play. I could make out the words even sitting back from the table.

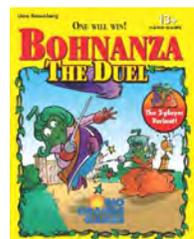
Altiplano

Altiplano (Reiner Stockhausen's follow-up to *Orléans*) puts you in the South American highlands, where you must be creative to develop the available resources and vegetation of the high plateau between the Eastern and Western Andes. Learn to thrive by fishing in Lake Titicaca, mining ore, breeding alpacas, and trading goods. Build roads to speed up your development and store goods in your warehouse so that you are able to survive the difficult climate of this particular region.



Don't let the charming rural setting fool you - *Altiplano* has layers of strategy to discover. You must plan cleverly and be flexible enough to adapt yourself to the rough conditions of the Altiplano if you want to have the highest yield in the end!

2 to 5 players, ages 12 and up, can play *Altiplano* in 1 to 2 hours.



Bohnanza: The Duel

In this exciting bean duel, players grow different varieties of beans and harvest them to earn gold coins.

What was that thing about the gift horse? In a new twist in this two-player variant of *Bohnanza*, each duelist can give their opponent beans they don't want – to make life better for themselves and harder

for their opponent, if possible.

Players also vie for Bohnus cards, which offer even more gold coins when their requirements are satisfied. So both duelists need to keep a vigilant eye on the other player's bean fields.

Give as good as you get in *Bohnanza: The Duel*, there can be only one winner! *Bohnanza: The Duel* supports two players ages 13 and up and plays in about 45 minutes.

Team Play

In *Team Play*, your team is striving to gain the most points by accomplishing Mission cards. These cards require various combinations of number cards: getting two pairs of odd numbers, having 3 low numbers, 5 consecutive red numbers, etc.



You and your partner must be able to read each other's needs, helping to accomplish Missions by passing each other crucial cards at the right time. But the other team(s) is also trying to accomplish Missions, too, so you have to work smart and fast.

You are hard pressed to do this on your own, so teamwork is the key to *Team Play!* *Team Play* supports 3 to 6 players ages 8 and up and plays in 30 minutes.

Three New Unlock! Escape Room Adventures!

Escape rooms are puzzle adventures you need to solve in less than 60 minutes. With *Unlock!*, you can have these experiences at home around a table.

Unlock! Secret Adventures: Tombstone Express

This train transports a precious package and you have a hunch that this trip will hardly be restful. Level: 2 of 3.

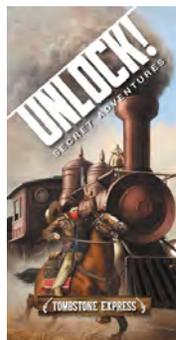
Unlock! Secret Adventures: The Adventures of Oz

Rediscover the wonderful land of Oz! Visit the wizard and challenge the wicked witch of the west! Level: 3 of 3.

Unlock! Secret Adventures: A Nostalgic Story

A thick smoke lingers over the region. Another dirty trick of Nostalgic? Difficulty Level: 1 of 3.

Search the scenes! Combine objects! Solve puzzles!



New Arrivals!

Altiplano
 Century: Eastern Wonders
 Codenames: XXL
 Descent: Journeys in the Dark
 Mansions of Madness: Sanctum of Twilight
 Mansions of Madness: Streets of Arkham
 Pyramids
 Team Play
 Unlock! Adventures in Oz
 Unlock! Nosome Story
 Unlock! Tombstone Express

Used Games For Sale

Bloom
 Isis & Osiris
 Munchkin: Pathfinder
 Porta Nigra
 Scrabble Deluxe
 Starfarers of Catan
 Trivial Pursuit: Booklovers Ed.
 The Walking Dead: The Best Defense

Back in Stock!

Arkham Horror
 Akrotiri
 Azul
 Carcassonne: Inns & Cathedrals
 Carcassonne: Traders & Builders
 Dice Forge
 Game of Thrones 2nd Ed.
 Gloomhaven
 Pandemic Legacy: Season 1
 Pathfinder Beginner Box
 Shadows Over Camelot
 Spot It!
 Sushi Go Party!
 Terra Mystica
 Ticket to Ride: Rails & Sails

Dice Restock

 **The Glass Meeple**
 Game Reviews by Tina
www.theglassmeeple.com

*Game
 Auction!
 August 18
 6 to 10 pm*

**GAME LIBRARY
 ADDITIONS**
 Century: Eastern Wonders
 Codenames: XXL
 Harry Potter Hogwarts Battle

**TRY BEFORE YOU BUY!
 WE'LL TEACH YOU HOW TO PLAY!**

*Game Rooms
 Open
 Come in and
 Play!!!*

Here Be Books & Games

810 Travelers Blvd, Suite A2, Summerville, SC 29485

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